



# **II INTERNATIONAL TOURNAMENT** **"PRINCIPADO DE ASTURIAS"**

## **TECHNICAL RULES**

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### **I. ORGANIZATION**

1. Organizer: Asturias Chess Federation (FAPA)
2. The technical direction:
  - Tournament director: Juan Alberto Llaneza Vega.
  - Chief Arbiter: Arturo Gonzalez Pruneda (Fide Arbiter).

### **II. PLAYING VENUE**

La Panera (Parque Manuel Pedregal 1, Grado. Asturias).

### **III. TIME SCHEDULE**

Round	Date	Time
1	Monday, March 25th	17:00
2	Tuesday, March 26th	10:00
3	Tuesday, March 26th	17:00
4	Wednesday, March 27th	17:00
5	Thursday, March 28th	10:00
6	Thursday, March 28th th	17:00
7	Friday, March 29th	17:00
8	Saturday, March 30th	17:00
9	Sunday, March 31st	10:00

### **IV. PLAYERS**

IdFide	Name	Title	Elo	Country
2292289	Martin Fuentes, Alberto	FM	2372	ESP-CAN
2253585	LLaneza Vega, Marcos	IM	2366	ESP-AST
3508889	Alonso Bouza, Julio Javier	IM	2365	CUB
2404257	Olson, Hamish	FM	2359	SCO
5819369	Lohia, Sohum	FM	2354	ENG
45102988	Bottazzi, Ulysse	FM	2329	FRA
3500276	Alonso Garcia, Rene Marcial	IM	2296	CUB
54559774	Sierra Vallina, Lionel	CM	2281	ESP-AST
24524131	Gonzalez Guedes, Iyan	FM	2280	ESP-AST
22280324	Sanchez Vigon, David	CM	2227	ESP-AST



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#### **V. TOURNAMENT SYSTEM**

1. 9 rounds Round-robin system

Rate of play

90 minutes + 30 seconds per move

Valid for IM norms and FIDE RATING

2. Pairings will be drawn on March, the 14th at 19.00h at the Asturias Federation headquarters

#### **VI. FORFEITS**

Absence from any round (unjustified or even justified) might result in the expulsion from the tournament, according to Chief arbiter judgement.

1. Any player who arrives at the chessboard more than 30 minutes after the start of the session shall lose the game

#### **VII. TIE-BREAK SYSTEMS**

Between parentheses, the number of the tie-break according to Vega pairing software

a. (13): **Direct Encounter**

b. (6): **Sonnenborn-Berger**

c. (8): **Most Wins**

d. (7): **Koya System**

e. (9): **Most games with black pieces**

f. (23): **Most wins with black pieces**

g. **Armageddon Blitz game 4'+2" vs 3'+2"**. Randomly drawing the color. If the game it's a draw, the player with black pieces will be the winner. (Only available for deciding the champion)

#### **VIII. THE CONDUCT OF THE PLAYERS**

- 1 The players shall take no action that will bring the game of chess into disrepute.
- 2 All players shall dress appropriately.
- 3 The 'playing venue' is defined as the 'playing area', rest rooms, toilets, refreshment area, area set aside for smoking and other places as designated by the arbiter.
- 4 The bar is not considered a part of the playing venue.
- 5 The playing area is the room where the tournament games are played.



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- 6 Only with the permission of the arbiter can:  
a player leave the playing venue,  
the player having the move be allowed to leave the playing area.
- 7 During play the players are forbidden to use any notes, sources of information or advice, or analyse any game on another chessboard.
- 8 During a game, a player is forbidden to have any electronic device not specifically approved by the arbiter in the playing venue. If it is evident that a player has such a device on their person in the playing venue, the player shall lose the game. The opponent shall win.
- 9 Analysing games or playing casual games is not allowed at the playing hall.
- 10 Smoking and eating is not allowed at the playing hall.

### **IX. APPEALS**

The Appeals Committee will be responsible for handling any claim submitted by the players against arbiters' decisions on the FIDE Laws of Chess or other regulations, as well as Technical Rules and FAPA Competition Rules.

Its decisions will be irrevocable, except in those cases where the Appeals Committee resolves matters related to sports discipline.

Appeals against the arbiters' decisions shall be submitted in written form to the Appeals no later than one hour since the end of the playing session. This Committee will consist of the Tournament Director and two other members of the FAPA (Asturias Chess Federation). The Appeals Committee decisions will be final and unappealable.

### **X. ADVERTISEMENT, FILMING AND PHOTOGRAPHIES**

1. Players authorise the use and publishing of personal data, pictures and videos in the media, social networks... according to the Organizer, for the advertising and promotion of the event (results, ranking, games...)

### **XI. ANNEX**

FIDE rules regarding the use of mobile phones will be of application.

Any situation not covered by the present regulations will be governed by the applying FIDE Tournament rules.

Participation in the tournament implies full acceptance of these rules.